

Activity: Badminton

Grade: Grade 9

Timing: Week 19 - 21

Quarter 2 - 3

Block Objective: Students will learn a variety of shots used within game of badminton. This will be done through a games approach and related to how a player to outwit opponents using these shots together with manipulation of space.

Essential Questions:

What are some ways I can use the range of skills in badminton to think about how I can outwit opponents?

What can I do to ground the shuttle?

How might I serve the shuttle to create space at the front or the back of the court?

What can I do to keep the rally fun and exciting so I can enjoy participating?

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Standards

Content and Key Vocab	Teacher Activity	Pupil Activity	Assessment
	<p>1.</p> <p>Teacher will lead students through individual skills, demonstrating and giving time to copy.</p> <p>Group passing set up. Teacher to give options of variations where differentiation required. Interception Game explained.</p> <p>Serving with Hoops. Teacher to demonstrate via video/self/student the technique required for short serve and high serve. Backhand serve may be useful also.</p> <p>Game of Upset set up.</p>	<p>1.</p> <p>Students will perform variety of individual skills to practice hand/eye (racquet) coordination.</p> <p>Passing shuttle in groups of 4, and be progressed to two shuttles, or three.</p> <p>In specified area, students will continue to pass the shuttle. They are able to move within space. One student must remain in the center keeping one foot on a spot. He can use noodle (easier option) or racquet to intercept the passes. If intercepted, swap over.</p> <p>Students will practice a variety of serves and create point system with hoops to measure success of accuracy.</p> <p>Upset to be played (2 groups of three). This is a 1v 1 game over the net. There are two other students on each side who sub on every 3 points. Teams of 3 try to collectively win as many points as possible.</p>	<p>5A, B</p> <p>I participate in different activities why it is important to have fun</p> <p>5C</p> <p>I understand the balance between sports together with academics commitments.</p> <p>6B, C</p> <p>I understand that different individuals have different contributions, and I am willing to support my peers.</p> <p>6D</p> <p>I understand how to approach conflict that appropriate discussion takes place causing conflict.</p>
	<p>2.</p>	<p>2.</p>	

	<p>Teacher to lead discussion, then show video of OHC for practice by group.</p> <p>Round the world Game set up.</p> <p>3. Warm-up set by students.</p> <p>Net shot explained. Use of YouTube video.</p> <p>Explain/discuss purpose of drill with relative use in games.</p> <p>Pairs to be matched equally, if not naturally then by predetermined selection displayed on board. Swapping partners encouraged.</p> <p>4. Warm-up set by students.</p> <p>In the jail game</p> <p>Teacher to demonstrate with student's squat game.</p> <p>Run on and off game – 2 v 2 full court</p> <p>5.</p>	<p>allowed in set area within space and must jump to intercept).</p> <p>Development of OHC – technique for success explained via YouTube video. Practice getting to the back of the court using High Serve, then OHC. Students must serve and run to other side of course, meaning there is a continuous rally over the net. Students may get lives in order to be more inclusive, and split into ability groups where required.</p> <p>3. Students to warm up in pairs.</p> <p>Students will feed to partner (with hands using dart feed), to perform net shots.</p> <p>They will then play competitive games in pairs where they must stand in front of service line at all times. This should encourage some to use the diagonals, which will prove to be very useful in game.</p> <p>Student to then progress onto doubles where a net shot is two points (if lands before service line. If touches the net and goes over it is 3).</p> <p>4. Students to warm up in pairs.</p> <p>Students work in teams of 4/5. They hit in a particular order, and if a player misses or order is incorrect that player must go out. They can get back in if the other team decides to keep their player (when a point is lost on other side).</p> <p>Students are in groups of 4. 3 feed for the performer, two to the back and one performs two shots to the front. Performer must complete a circuit of returning to the center after each shot and do a squat (may become a burpee if quick). This is a slow practice and team should give time to performer to return to center. Practice for a start, then a 1 v 1 game where they must stick with squat ruling.</p> <p>Students play 2 v 2 however only one player from each side can be off at a time.</p>	
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